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| **Meeting Log for AI Case Project** | |
| Working week No. | 3 |
| Date and time | 07/03/17 3:47 |
| Group member present | All |
| Main problems/issues discussed | The identification of pieces are 4 kinds therefore simple return and false won’t work. A function of some sort is required.  Continuation of last week agreeemnts are to be continued as not all group memebers can work to 100% if they don’t have the code to test it upon. The board and movements code are required to completed. Ideally within the next 2 weeks. |
| Agreed actions | Same as last week.  Sufyan and Calum – board, movement, pieces  Neil – minimax algorithm pseudo creation  Matt and David GUI creation and testing practice |
| Proposed date and time for the next meeting | 14/03/17 |
| Signature of each group member present | S.ahmed  M. Foggon  C. Ferguson  N. Davies  D.Birtch |
| Date | 07/03/17 |